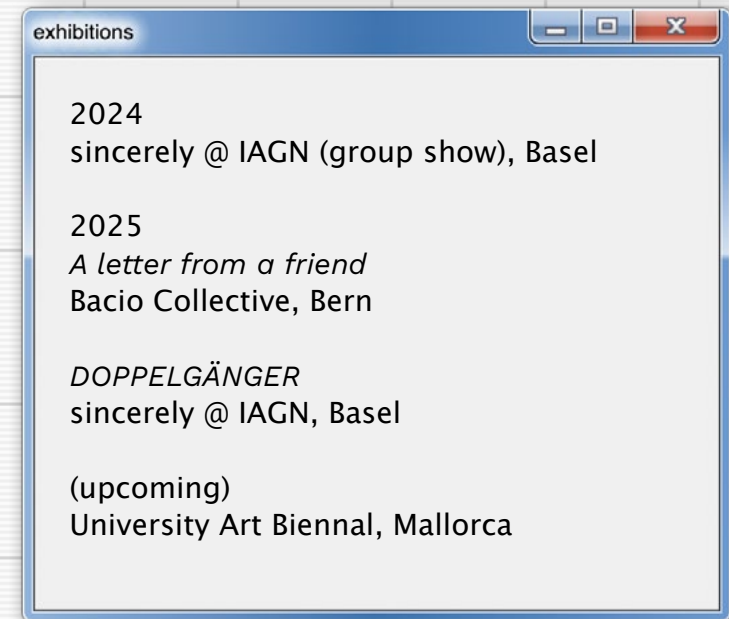


lias hess
[works](#)



Welcome to my portfolio!
If you want to see all my works in a more digital
space, feel free to visit my neocities page! ✧✧✧

liashess.neocities.org

In my work, I focus on outdated technologies and their
obsolescence, and on the vague, often invisible relevance
they still hold in our highly technologized everyday life. I
am interested in how technology dies and what traces and
fragments it leaves behind in our present.





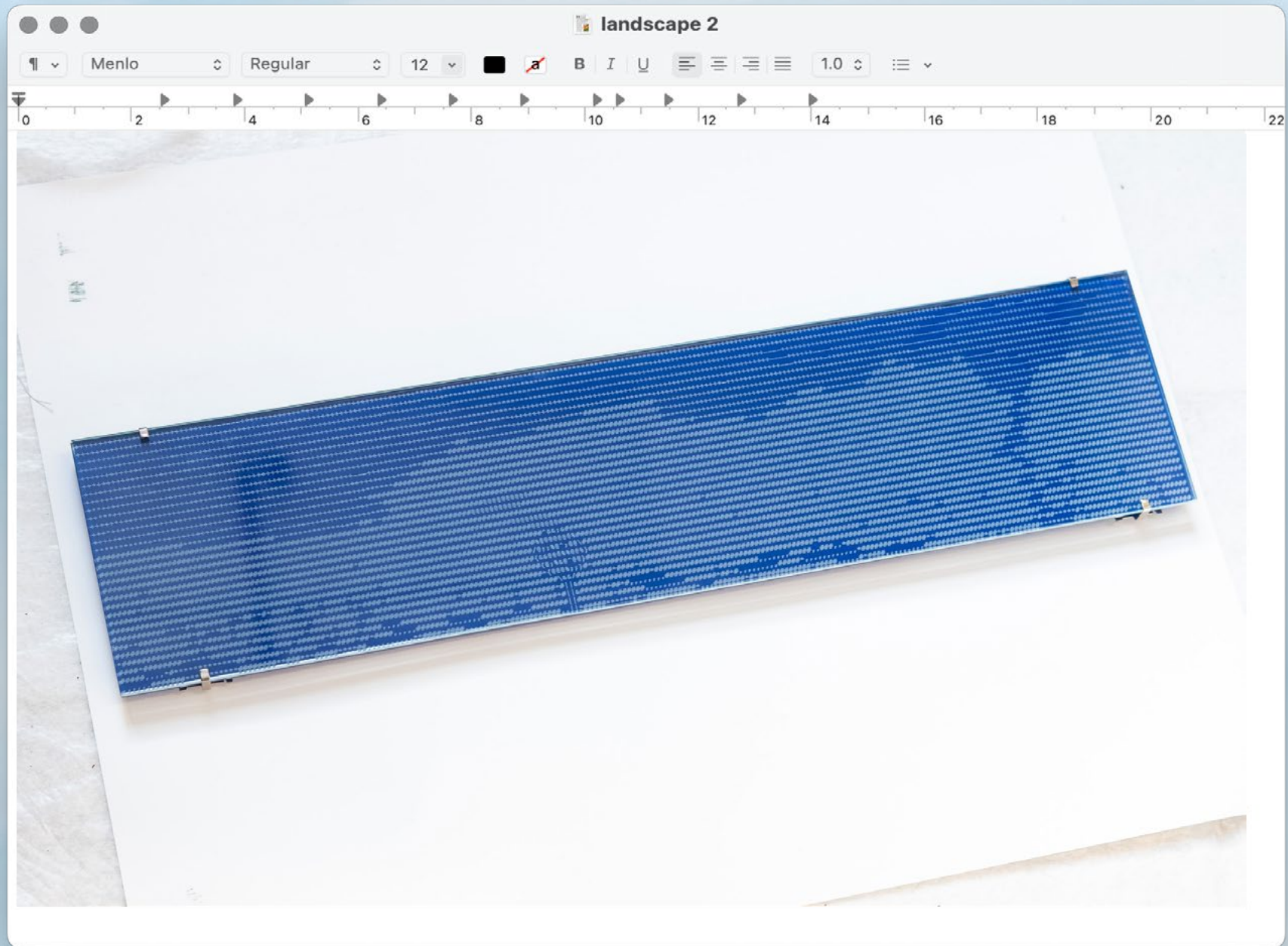
idle state

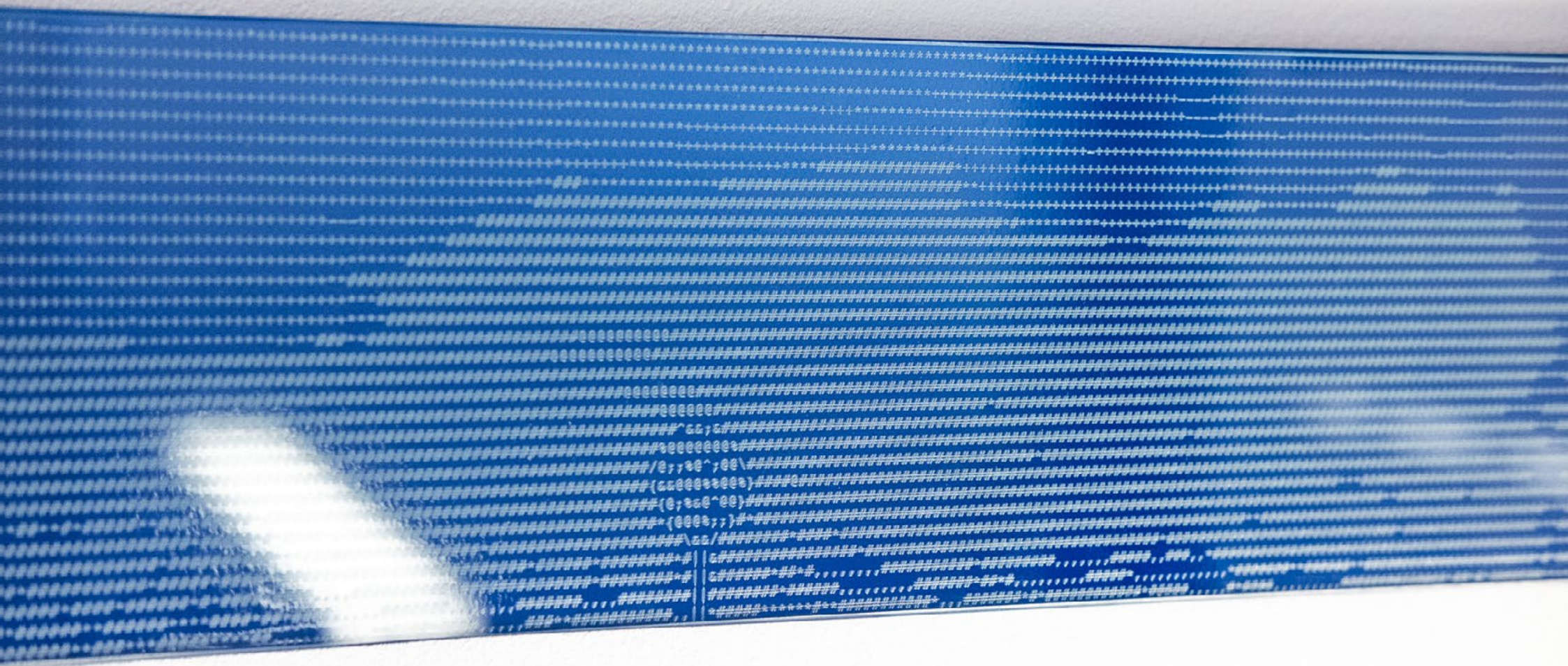
flip phone, pillow
february 2025

abandonware

obsolete glass tiles, laser engraving
january 2025







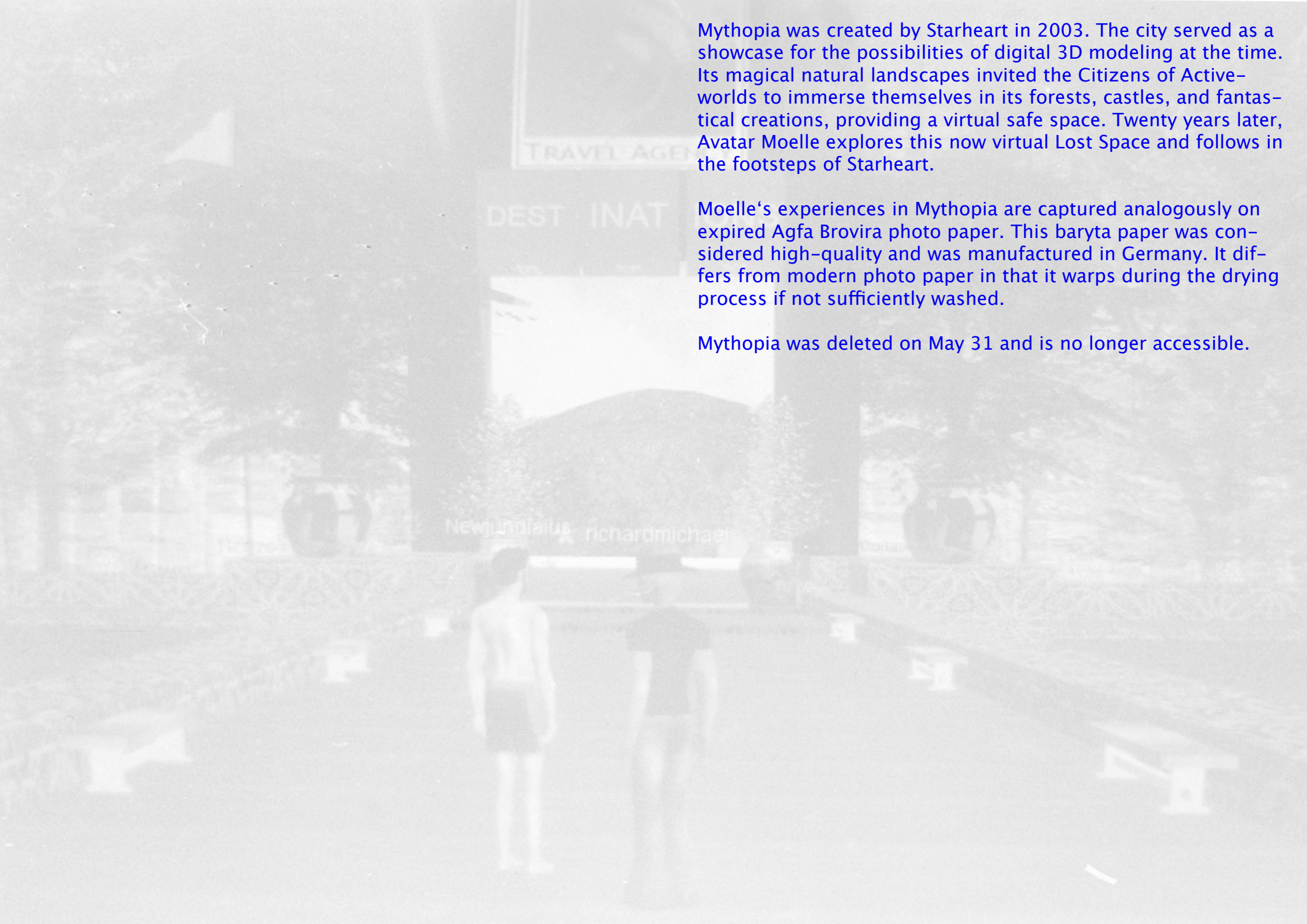
ascii archeology

laser engraved glass, adhesive film
40x10cm
january 25

mythopian memories

photo series, displayed on Agfa Brovira baryta
paper
july 24





Mythopia was created by Starheart in 2003. The city served as a showcase for the possibilities of digital 3D modeling at the time. Its magical natural landscapes invited the Citizens of Active-worlds to immerse themselves in its forests, castles, and fantastical creations, providing a virtual safe space. Twenty years later, Avatar Moelle explores this now virtual Lost Space and follows in the footsteps of Starheart.

Moelle's experiences in Mythopia are captured analogously on expired Agfa Brovira photo paper. This baryta paper was considered high-quality and was manufactured in Germany. It differs from modern photo paper in that it warps during the drying process if not sufficiently washed.

Mythopia was deleted on May 31 and is no longer accessible.





i lost all of my film

video, shot through tlr viewfinder, shown on digicam display

[link](#)

april 24

